

# Fashion/Textiles - A Level

Contact Person: Miss S Lloyd

## Course Outline:

This creative and thought-provoking qualification gives you the practical skills, theoretical knowledge and confidence to succeed in a number of careers, especially those in the creative industries.

You will investigate historical, social, cultural, environmental and economic influences on design and technology, whilst enjoying opportunities to put your learning in to practice by producing a prototype of your choice.

### Paper 1- Technical Principles

Written exam- 2.5 hours

120 marks

30% A Level

### Paper 2- Design and Making Principles

Written exam- 1.5 hours

80 marks

20% A Level

### Non Examined Assessment

Practical application of core technical principles, core designing and making principles and additional specialist knowledge

How it's assessed

- Substantial design and make project
- 100 marks
- 50% of A-level

Evidence

Written or digital design portfolio and photographic evidence of final prototype

### Skills/Aptitudes Developed/Required:

Entry requirements - A GCSE in Design and Technology Textiles would be an advantage, although not essential. Alternatively, good evidence of your creativity and lots of enthusiasm. All students will need to possess good organisation and time management skills in order to meet deadlines.

### Additional Considerations:

You will produce a variety of products and will have to provide some of your own materials to complete the larger design elements. It is recommended that you purchase a theoretical text book to aid and support all four assessed units.



## Progression Post-18

This course could be the beginning of a career in the Fashion/Textile industry. It will allow students the opportunity to produce portfolios of work enabling successful students to pursue a career in Fashion and Textiles, usually via further education.

There are lots of career options available, ranging from fashion or textile designers, CAD designers, garment technicians, manufacturing, knitters, weavers, printers, colourists, visual merchandisers, buyers, retail, teaching, and many more.

